



Since 1992

富卓數碼®

Schedule and Fee

One hour per lesson every week

Every Saturday	08:30, 09:30, 10:30, 11:30, 13:30, 14:30, 15:30, 16:30, 17:30
Course Fee	Gold: \$1,280 for 4 lessons
	Platinum and Technology Essential: \$1,400 for 4 lessons
New Student Registration Fee	\$180 (student passport and folder included)

Crossed cheque made payable to "FUTUREKIDS"

Level	Gold	Platinum	Technology Essential
Suggested Age	9 - 11	12 - 13	14 or above

Looking for Special Designed Course?

We provide tailor-made curriculum and schedule for student who require special designed computer courses. Please contact our staff for details.

WhatsApp: 5422 5884

Email: fkcorp@futurekids.com.hk

Website: www.futurekids.com.hk

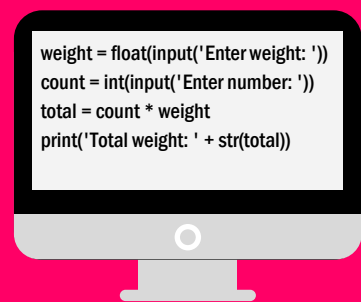


Futurekids Computer Learning Center

Registered Cambridge International School

Center No : HK071

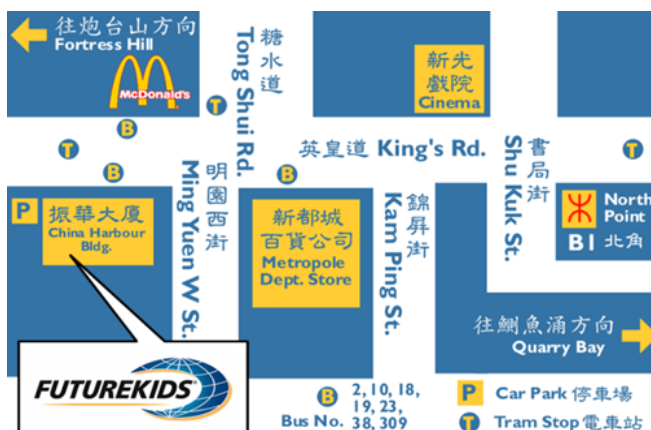
2019-2020 Weekly Regular Class Computer Coding



```
weight = float(input('Enter weight: '))
count = int(input('Enter number: '))
total = count * weight
print('Total weight: ' + str(total))
```

Bring-A-Friend Promotion

When you introduce a new friend to enroll in Futurekids computer course, you and your friends will both be rewarded a HK\$200 Futurekids Coupon. (Valid until: 31st December, 2020)



Address: Flat A, 7/F, China Harbour Building, 370 King' s Road, North Point, Hong Kong



Find our location by scanning QR Code

Tel: 2503 1813 Fax: 2503 1861

Futurecyber Technology Solution Limited

School Registration No.: 29075 & 29076

Gold

Scratch I/II



Scratch is a programming language designed for children above age 7 to develop important mathematical and computational ideas.

In this course, students will learn the fundamental programming principles using Scratch. They will create and share their own interactive stories, animations and games.

Stage I 21 Sep 2019 - 07 Dec 2019
12 Lessons

Stage II 14 Dec 2019 - 29 Feb 2020
12 Lessons

Kodu I/II



Kodu is a new visual programming language made specifically for creating games. It is designed to be accessible and enjoyable for anyone included children and teenagers.

Students are going to create a car racing game as well as a air craft battle game.

Stage I 07 Mar 2020 - 23 May 2020
12 Lessons

Stage II 30 May 2020 - 12 Sep 2020
16 Lessons

Platinum

Game Maker I/II



Game Maker is a quick and easy game designing tools for beginners. You can create your own games in just a few clicks, or take higher control of your game objects by the built-in GML language.

Students will learn to make a "whack a mole" game and a "scrolling shooter game" game step-by-step.

Stage I 21 Sep 2019 - 07 Dec 2019
12 Lessons

Stage II 14 Dec 2019 - 29 Feb 2020
12 Lessons

App Inventor I/II



App Inventor - the latest Android programming for kids and the rest of us! Students can use App Inventor via an internet browser to design and make their own Android Apps. It has colourful graphical environment - that means student's can drag and drop objects on screen and plug blocks of code together instead of typing lines of complicated code. A great start to become an programming expert for kids!

Stage I 07 Mar 2020 - 23 May 2020
12 Lessons

Stage II 30 May 2020 - 12 Sep 2020
16 Lessons

Technology Essential

C# I/II



C# is a multi-paradigm programming language encompassing strong typing, imperative, declarative, functional, generic, object-oriented, and component-oriented programming disciplines.

It was developed by Microsoft within its .NET initiative and later approved as a standard by Ecma and ISO. The language is intended to be a simple, modern, general-purpose, object-oriented.

Stage I 21 Sep 2019 - 07 Dec 2019
12 Lessons

Stage II 14 Dec 2019 - 29 Feb 2020
12 Lessons

Python I/II



Student will learn the basic programming skills in a practical way through different tasks and projects.

Students will learn the data structures and control structures used in Python. They will learn how to manipulate numeric data and text data. They will use Python to build up simple desktop and web applications.

Stage I 07 Mar 2020 - 23 May 2020
12 Lessons

Stage II 30 May 2020 - 12 Sep 2020
16 Lessons